

## Super Smash Bros: Orchestrated Chaos Part 10: Cannon Fodder

Andrew: Let's see... the next match is between... uh... Who hasn't gone yet?

Ryan: Practically everybody.

Andrew: All right. What if we had Link fight Mario?

Ryan: They were already in matches. They both lost.

Andrew: OK... what about Donkey Kong and Kirby?

Ryan: We had that exact match not more than an hour ago.

Andrew: Well, I don't recognize half the names on this list. "ROB?" "Pit?" Is he, like, a pitfall or something?

Ryan: Shouldn't you something about the contestants? Your job is to comment on the matches, after all.

Andrew: We haven't really done much of that.

*Yoshi and Olimar enter the ring.*

Andrew: Who's the guy in the spacesuit?

Ryan: Captain Olimar. He uses Pikmin to do his fighting.

Andrew: Are you telling me he stole my idea?

Ryan: What idea?

Andrew: To get a bunch of people together and gang up on the contestants!

Ryan: Well, the refs are allowing Olimar to do it, for some reason.

Andrew: Wait a minute... I bought a referee back when I had money. And that ref was a Pikmin!

Ryan: That explains that.

Andrew: Oh, look, they're already fighting.

*Olimar pulls Pikmin out of the ground and sends them to attack Yoshi, who eats the Pikmin before they can reach him.*

Ryan: It seems they've reached an impasse.

Andrew: The problem is that Yoshi has an extremely efficient digestive system that can transform anything into an egg within a second, while that other guy has an endless supply of plant people to do his bidding.

Ryan: When you explain it like that, this seems kind of stupid.

*Baby Mario (who is trapped in a bubble) floats over the arena, crying.*

Yoshi: Not again.

*Yoshi throws eggs at Baby Mario. While its opponent is occupied, one of the Pikmin picks up a cracker launcher (which, despite its name, does not fire crackers). It quickly loses control of the item, which is far larger than itself. Several shots hit other Pikmin, and one nearly hits Olimar.*

Olimar: Watch where you're aiming that!

*A gooey bomb gets stuck in the cracker launcher's barrel. The launcher keeps firing, but the explosive force is contained by the gooey bomb.*

Ryan: This can't end well.

Andrew: Just like *Knowing!*

*The explosive energies contained in the cracker launcher are released in a titanic blast that levels much of the arena. As the smoke clears, there is no trace of Olimar or Yoshi.*

Andrew: It looks like they both lost.

Ryan: Wait... Look!

*A lone Pikmin stands in the ruins of the ring.*

Andrew: The Pikmin won?

Ryan: And all due to the random use of explosives.

Andrew: All right! Explosions!

Ryan: It looks like they really can solve any problem.

Adam Savage: Myth confirmed!

*Coming next time:*

*The Koopa Clown Car floats into the ring.*

Andrew: It looks like we have a new challenger!

Bowser: I'm taking over this tournament!

Andrew: Oh, it's just Bowser.



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